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Question Paper Code: 50429

B.E./B.Tech. DEGREE EXAMINATIONS, APRIL/MAY 2023

Fourth/Fifth Semester

Computer Science and Engineering

CS 8494 – SOFTWARE ENGINEERING

(Common to Computer and Communication Engineering / Computer Science and Business Systems / Information Technology)

(Regulations 2017)

Time: Three hours

Maximum: 100 marks

Answer ALL questions.

PART A — $(10 \times 2 = 20 \text{ marks})$

- 1. List out key challenges in software engineering.
- 2. Define legacy software.
- 3. Differentiate between functional and non-functional requirements.
- 4. Differentiate evolutionary and incremental prototype.
- 5. How inheritance is referred in class based modeling?
- 6. What is abstraction?
- 7. Distinguish between white box and black box testing.
- 8. Depict the reverse engineering process.
- 9. How the Budgeted Cost of Work Scheduled (BCWS) is determined for each work task in the schedule?
- 10. Write any two differences between "known risks" and "predictable risks".